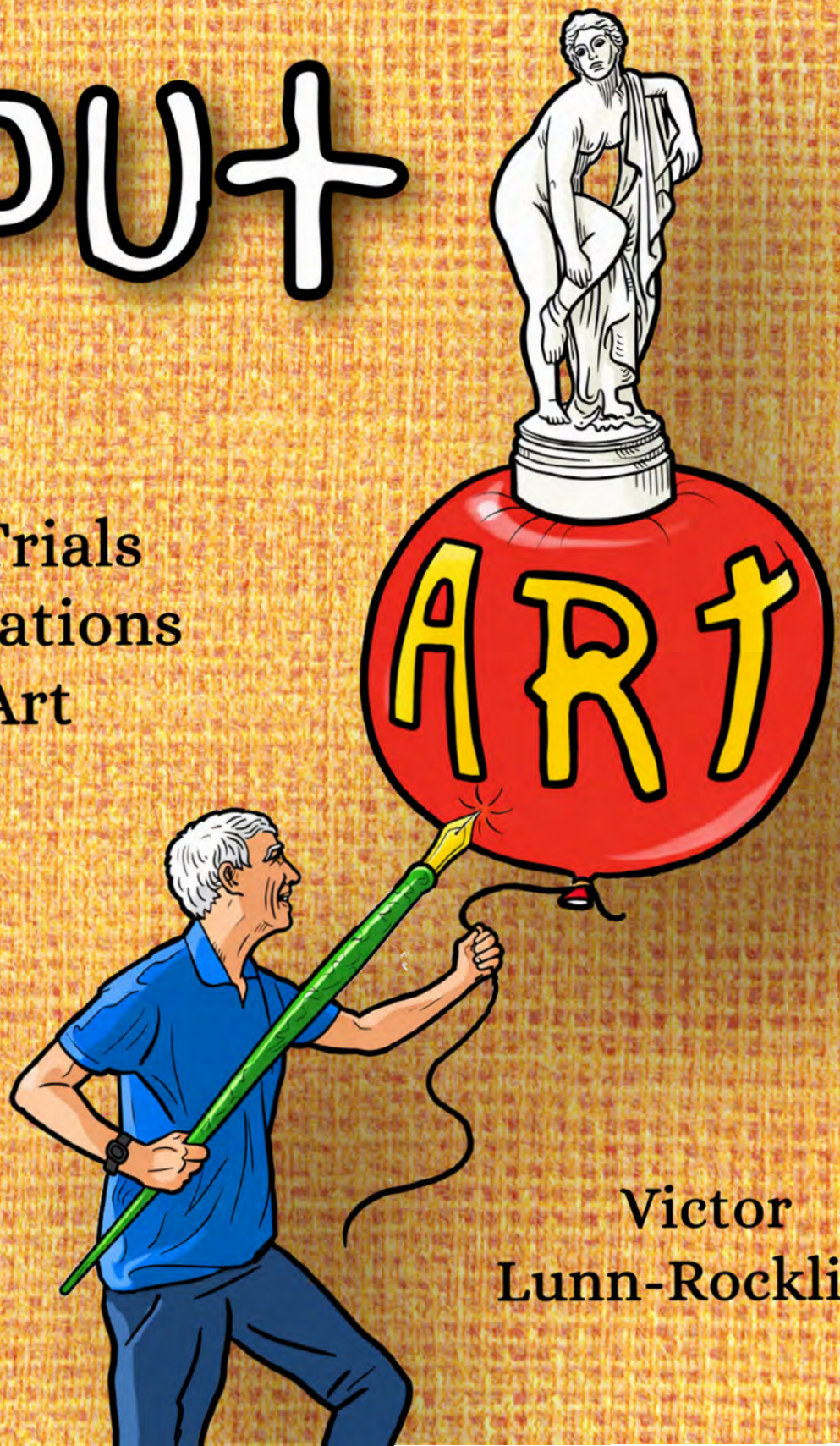


Cartoons About

Including

The Joys, Trials
and Tribulations
of Digital Art



Victor
Lunn-Rockliffe

About the Book

Cartoons About Art is a light-hearted exploration of the pleasures, frustrations and occasional absurdities of making and looking at art.

The cartoons grew naturally from moments that caught Victor Lunn-Rockliffe's attention: a remark overheard in a gallery, an unexpected problem in the studio, or simply an idea that seemed too amusing to ignore. Each cartoon is intended first and foremost to entertain, while touching on wider questions about creativity, skill, technology, taste and the many mysteries of artistic practice.

The first part of the book explores familiar questions about art itself—how we look at it, talk about it, value it and occasionally misunderstand it.

The second part follows Victor's adventures in digital art. Learning to exchange brushes and paint for a graphics tablet and computer revealed a completely new creative landscape, full of unexpected possibilities, technical frustrations and comic mishaps. Digital painting, image manipulation and, more recently, artificial intelligence all become fertile ground for cartoons that celebrate the excitement—and occasional bewilderment—of making art with new tools.

Whether artist, student or gallery-goer, readers will recognise many of the situations portrayed. No specialist knowledge is needed—only an interest in art and a willingness to smile at the strange, endlessly inventive world in which artists live.

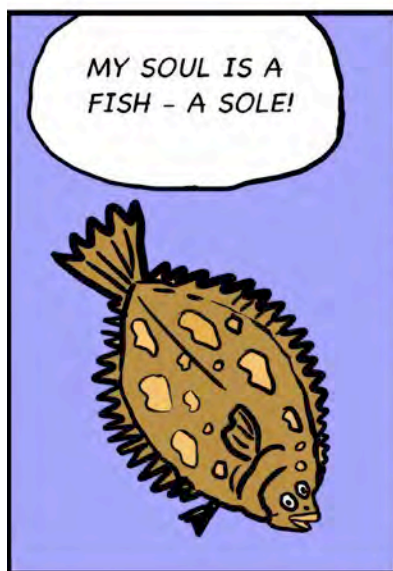
Taste of the Book

Here is a selection from the 70 cartoons and strips featured in the book—150 pages of coloured illustrations . . .



The Aim of Art





ONE YEAR LATER



Looking at Art

“Reading Paintings”

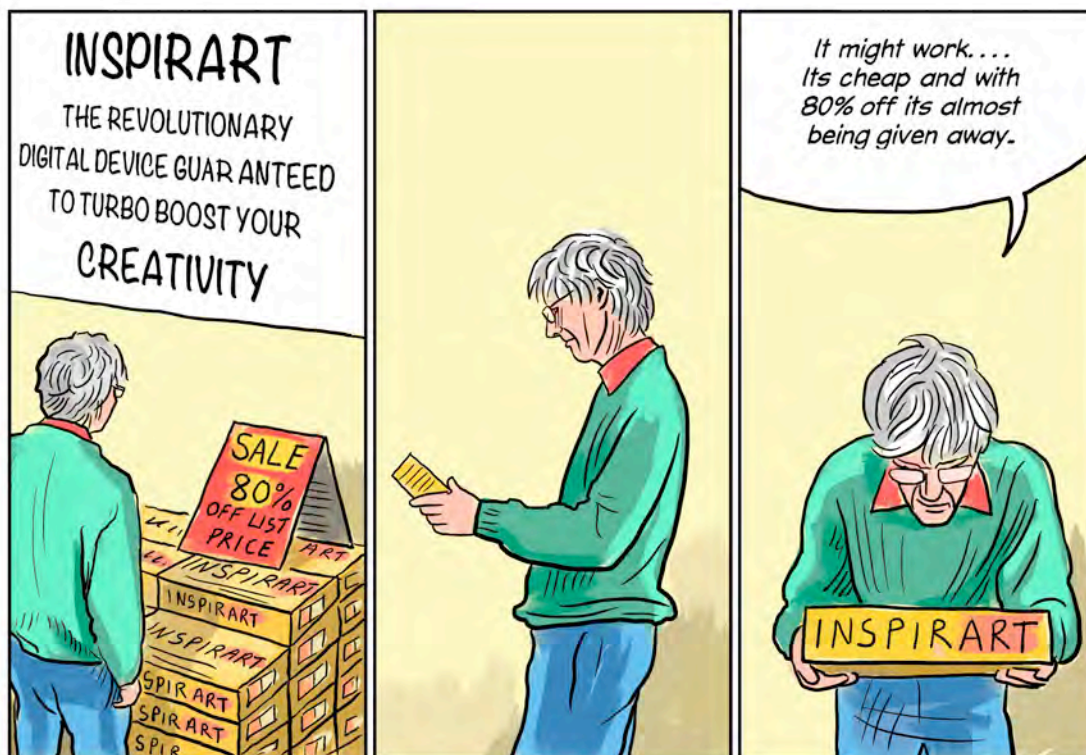


“Colour Notes”



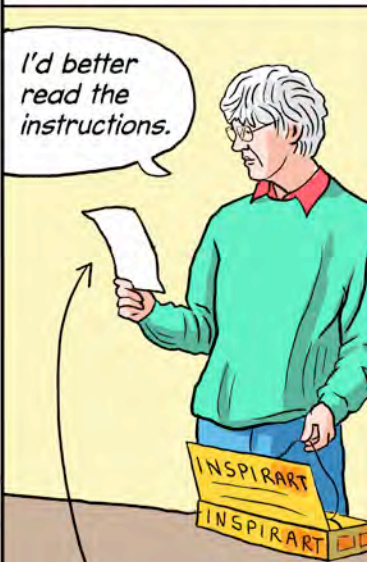
New Tools

Extract from strip featuring new gadget to turbo-boost inspiration



LATER, BACK AT HOME

I'd better read the instructions.



The *Inspirart* detects your latent creative energy. This is processed and amplified into a tightly focused creative beam.

The *Inspirart* has three main components:

1. *Inspirart* projector,
2. Idea capture probe,
3. Control dial.



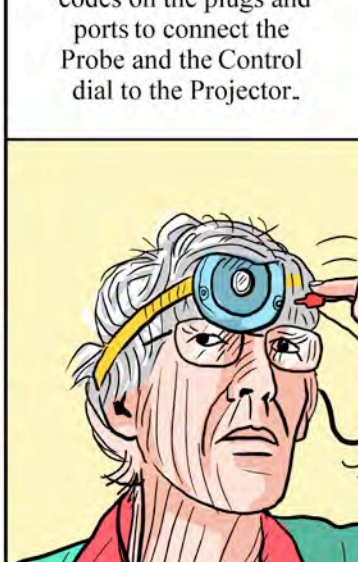
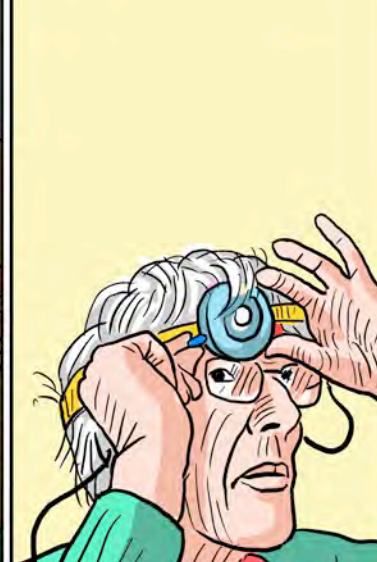
Attach the *Inspirart* probe behind one ear using the earclip provided.

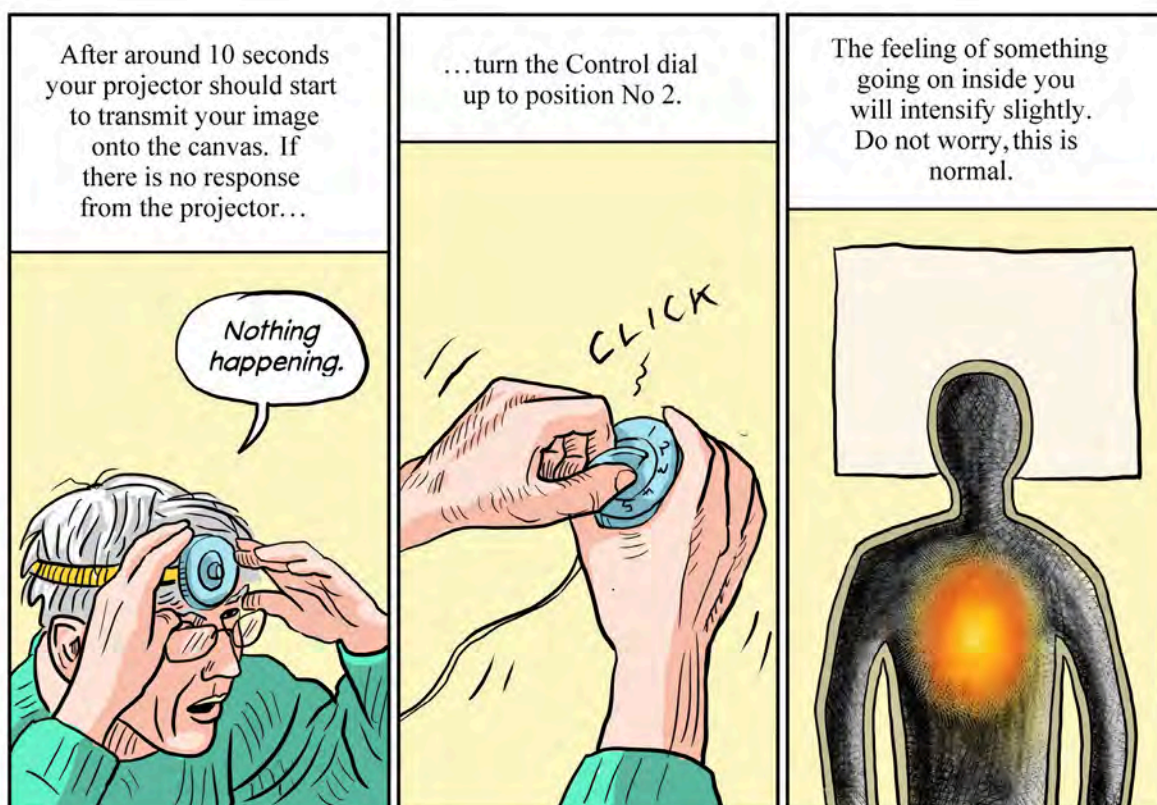
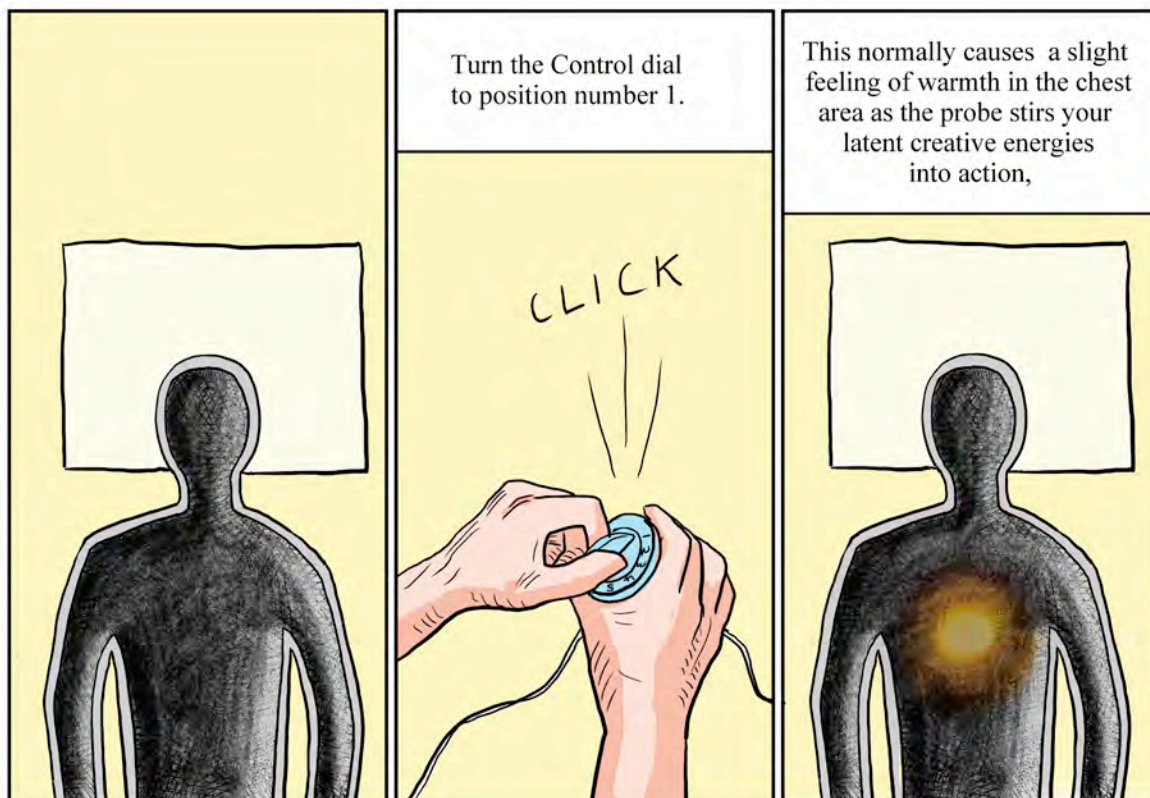


Attach the *Inspirart* to the forehead by tightening the headband for a comfortable fit.



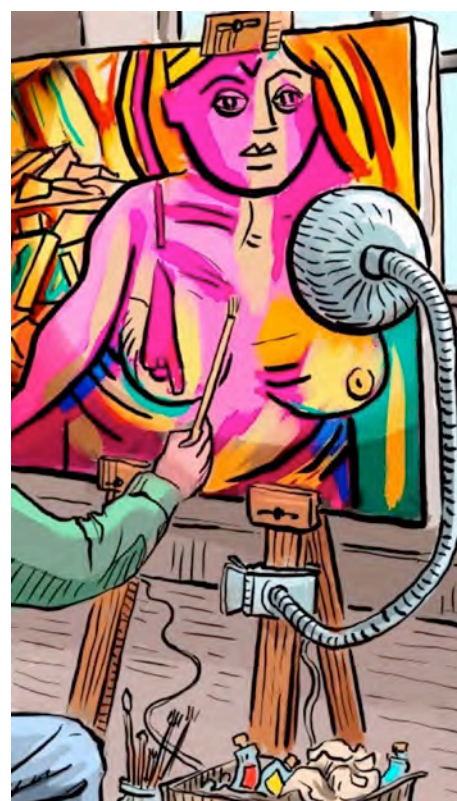
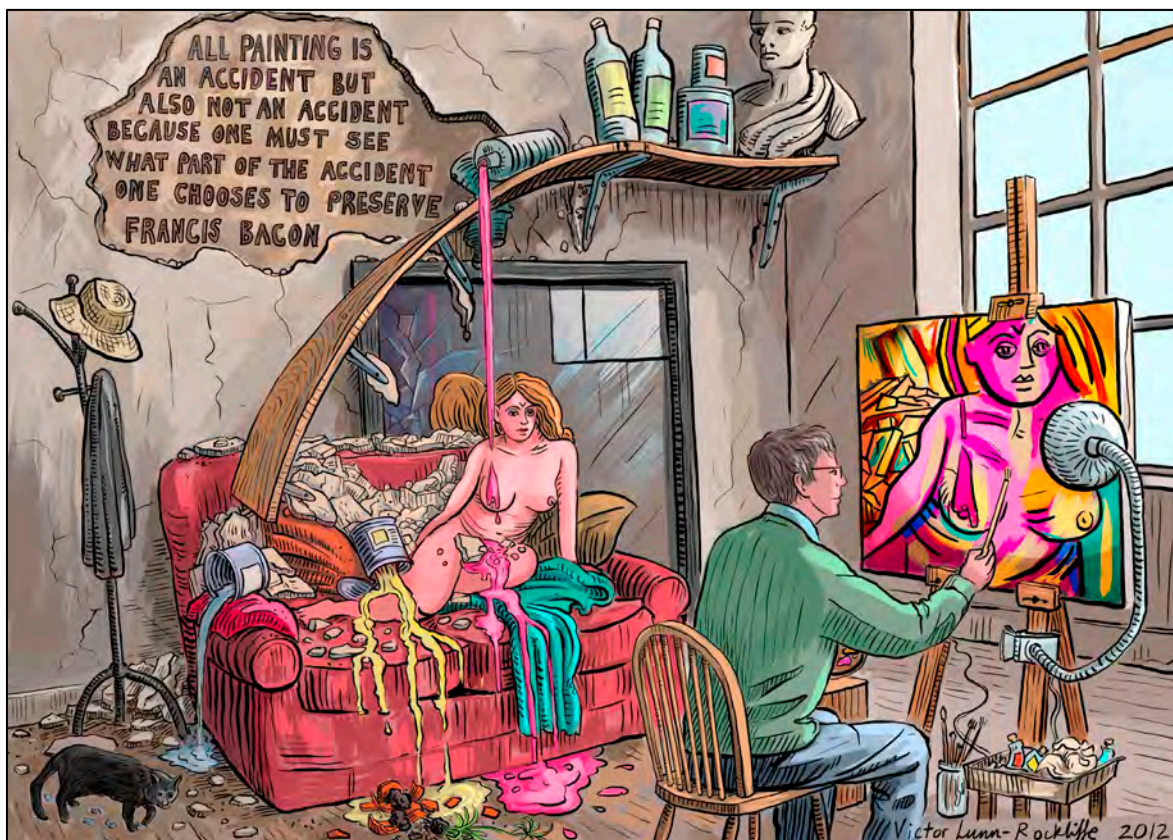
Next, follow the colour codes on the plugs and ports to connect the Probe and the Control dial to the Projector.

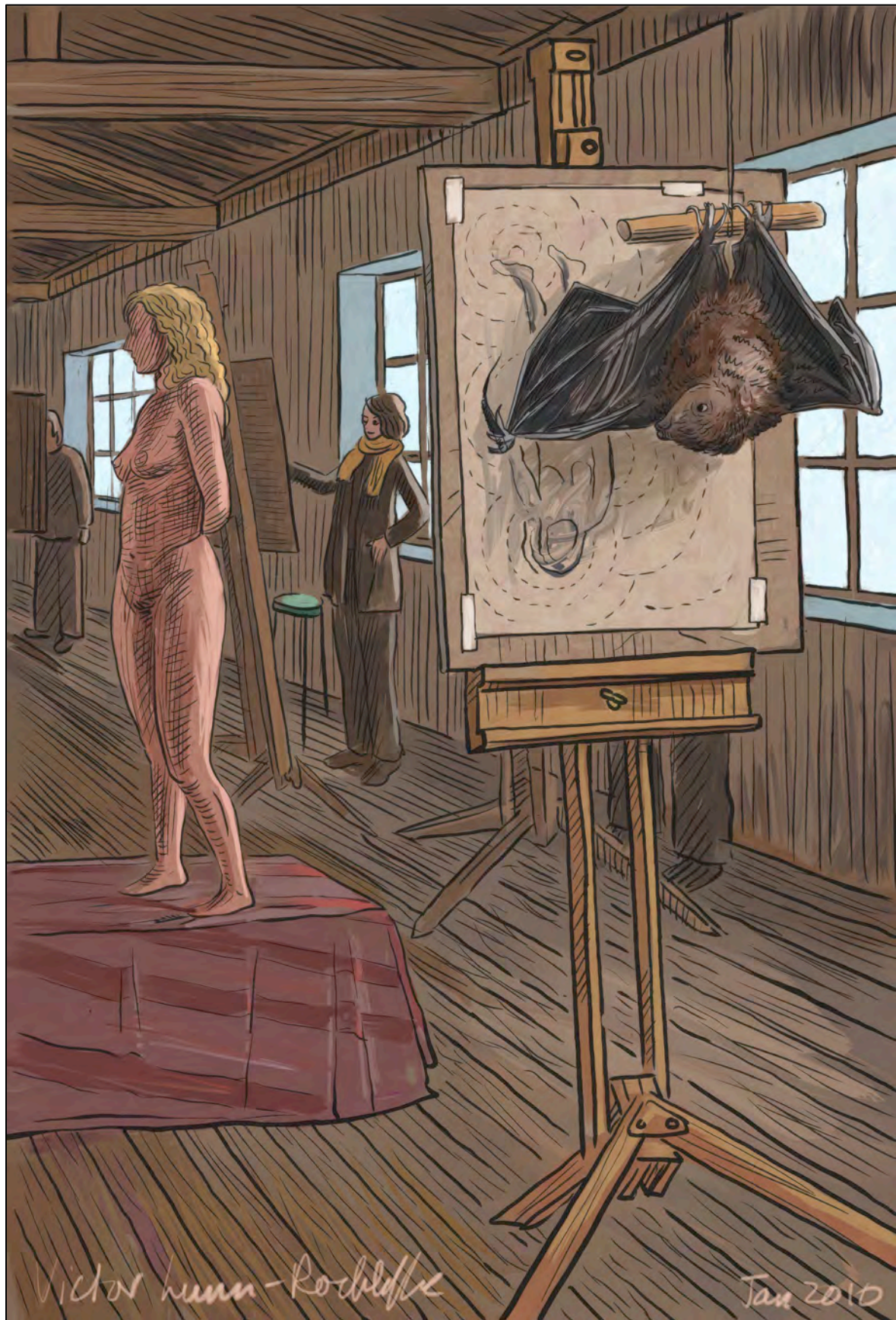


In the Studio

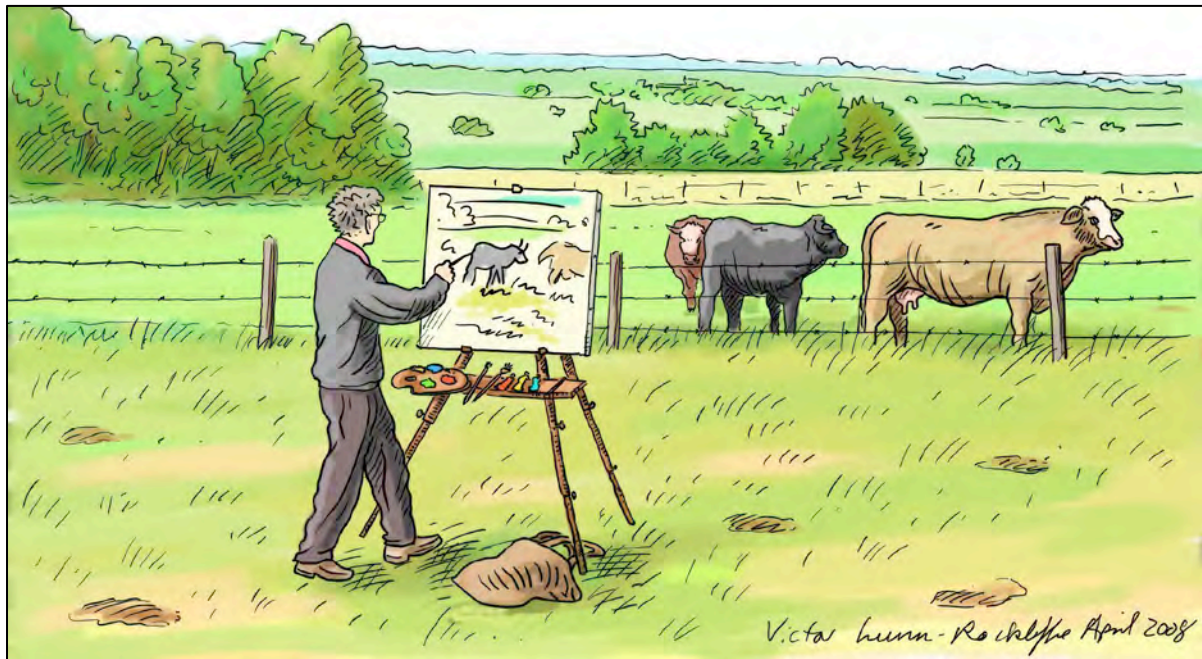
“Painting Is an Accident”



“Bat Learns to Draw”

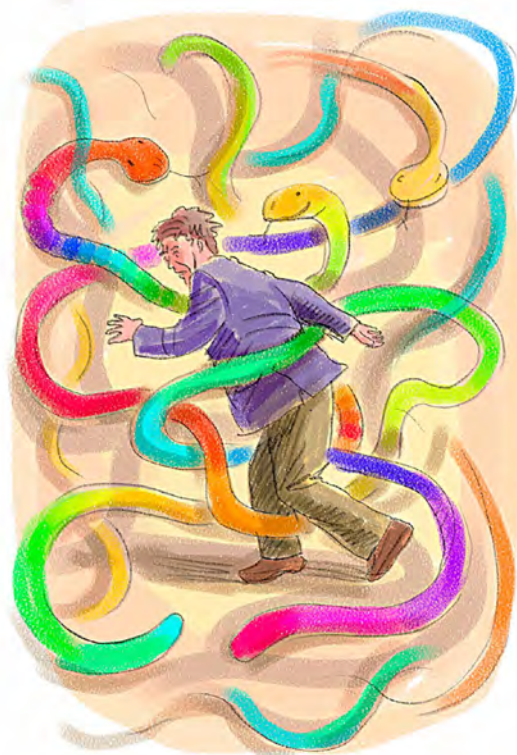


En Plein Air



Playing with Colour

Extract from a strip featuring an unconventional use of the colour wheel





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About Victor



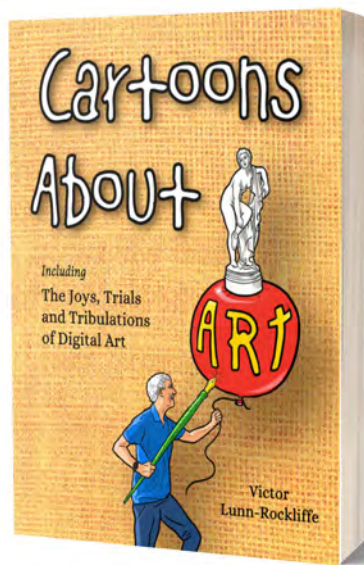
Victor has drawn and painted for as long as he can remember. Although he considered becoming an artist after university, he instead spent more than thirty years working in government export credit insurance, recording office life in sketches later published as *Drawing ECGD 1973–2006*.

After retiring, he devoted himself full-time to art. He has illustrated several books, undertaken commissions for not-for-profit organisations and major companies, and developed visual ways of communicating complex ideas.

His most ambitious publishing project was *The Man With No Head*, a graphic biography of the life and ideas of Douglas Harding, created in collaboration with Richard Lang. Published in 2017, it has since been translated into seven languages.

Today Victor works in both traditional and digital media, drawing inspiration from everyday life, family, portraits, landscapes, travel and the imagination.

Buy the Book



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by Victor Lunn-Rockliffe

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